Gautham Pughazhendhi

Portfolio | LinkedIn | GitHub | Kaggle

EDUCATION

Master of Data Science, UNIVERSITY OF BRITISH COLUMBIA, Grade: 96% Bachelor of Engineering (Computer Science and Engineering), ANNA UNIVERSITY, CGPA: 8.44/10

EXPERIENCE

- · Software Engineer AI Platform, Electronic Arts (EA Games), Canada
 - Designed and built features such as batch materialization engine, multi-tenancy support for a feature store service as part of the AI Platform to serve features for real-time inference and training dataset creation. Eliminated the need for duplicate ETL pipelines and data storage, reducing the development and operational cost by 50%.
 - Worked on several features such as custom environment service, integration of RStudio server which helped data scientists from FIFA, Madden, and NFS game titles to prototype and train models using the in-house ML platform and avoid a cost increase by up to 23% for training with AWS SageMaker.
- Machine Learning Engineer, Trusting Pixels Inc., Canada (Master's Co-op, unpaid)
 - Worked on building a image classification model using PyTorch to authenticate thousands of photos per day by detecting and locating different types of retouching in edited images using their RAW versions with over 85% accuracy and recall. Contributed to the design and development of the machine learning pipeline using AWS services such as AWS SageMaker.
- Teaching Assistant, The University of British Columbia, Canada
 - Teaching assistant for the course **DSCI 100 (Introduction to Data Science)**, responsible for educating the undergraduate students on the use of data science tools to summarize, visualize, and analyze data as part of the teaching team.
- Software Engineer Machine Learning, Sirius Computer Solutions, LLC, a CDW company, India
 - Reduced the total budgeted manpower cost by 20% for a US banking firm by building an NLP-based contextual chatbot with smart KB article recommendations to automate the firm's issue-creation for internal requests in Salesforce and ServiceNow.
 Fine-tuned the intent classification and dialogue models and contributed to the design and architecture of the NLP pipeline.
 - Minimized the support team turnaround time by 20% for a US global payments company by developing a text classification model using LSTM, a recurrent neural network (RNN), and eliminating the manual categorization of emails. Built a data pipeline to clean, transform, and derive additional features; articulated and presented the data insights to the onsite team.
 - **Cut down the allocated workforce cost by 70%** by building multiple **conversational AI assistants** to automate the mission-critical IT operations of a US retail MNC; automated the CI/CD pipeline of bots using **Azure DevOps** and **Kubernetes Service**.

MAJOR ACADEMIC PROJECTS

- FOREST FIRE AREA PREDICTION (Graduate): Trained and tuned a Support Vector Regression(SVR) model to predict forest fire areas using weather and soil data; improved the model by removing outliers using the Cook's distance method.
- EARTHOSYS (Undergraduate Capstone): Developed an ensemble model using Random Forests to predict tsunamis. Implemented an efficient search algorithm on the NASA dataset to find the nearest coastal distance with coordinates from the NOAA's tsunami dataset. Developed a web application's backend, a chatbot, and an IoT-based alert device using Raspberry Pi. Published as part of Proceedings of ICCIDE 2018.
 2017 – 2018

TECHNICAL SKILLS

Languages: Python, Java, R, C++, SQL. Frameworks: Tensorflow, PyTorch, Hadoop, RASA. Databases: Redis, Cassandra, MySQL. Workflows: AirFlow, KubeFlow, MLFlow Libraries: Scikit-Learn, Pandas, NumPy, Spacy, Keras, PySpark, Matplotlib, SQLAlchemy. Tools: Jupyter, PyCharm, VS Code, RStudio, git, Docker, Sourcetree, Lens (Kubernetes). Cloud Platforms: Azure, AWS, GCP.

HACKATHONS

- WiDS 2022 Datathon, Stanford University: Ranked 1st in Vancouver on the 5th Annual WiDS Kaggle Datathon for building an ML model to predict the energy efficiency of buildings to help policymakers target plans that maximize emission reductions.
- HCL Commerce hackathon 2020: Won the Most Creative award with my team for implementing a e-commerce voice assistant.
- FLEX 2.0, Codes and Gears 2020, a 36-hour Hackathon, Sirius Computer Solutions (Winners): Built a computer vision-based prototype to convert sign language into words on-screen to help differently-abled with speech and hearing loss.
- FLEX, Codes and Gears 2019 (Winners): Developed a computer vision-based prototype to detect bad postures, control smart home devices, and convert gestures into action words by estimating body poses to help people with disabilities.
 Demo

Awards

Recipient of **Spot stock bonus 2023** award (ELECTRONIC ARTS). **Feather in the cap 2019; ACE performer of the year 2018** (SIRIUS COMPUTER SOLUTIONS). May 2022 — Jun 2022

Sep 2021 — Jun 2022

Jun 2014 — Apr 2018

Aug 2022 — Present

May 2022 — June 2022

Jun 2018 — Jul 2021